
MODULE 5 - INCIDENT RESOURCES TEST

1. In ICS, resources can be described by:
2. List two advantages of typing resources.
3. A Type I resource is always the best resource to be obtained.

_____ True
_____ False
4. Name three ways to utilize resources on an incident.
5. What is often the most common way of initially using resources on an incident?
6. Task Forces can be: (check all that apply)

_____ A mix of different kinds of resources.
_____ The same kind but different types.
_____ Several resources of one kind mixed with other resources.
7. All Strike Team resources must be:

_____ of different kind and type
_____ of the same kind and type
_____ from the same agency
_____ from the same jurisdiction
_____ always available.

8. List four essential requirements of Task Forces, Strike Teams, Squads or Mobile Field Forces.

9. List three advantages of using Teams and Task Forces.

10. Resources at an incident will always be in one of the following status conditions.

- ☐ Resting
- ☐ Enroute
- ☐ Available
- ☐ At Staging Area
- ☐ Assigned
- ☐ Committed
- ☐ Out-of-Service

11. Resources in what status condition can always be placed in an active assignment within three minutes?

- ☐ Resting
- ☐ Enroute
- ☐ Available
- ☐ At Staging Area
- ☐ Assigned
- ☐ Committed
- ☐ Out-of-Service

12. List three reasons resources can be out-of-service at an incident.

13. The individual who makes the status change is responsible to communicate the change to the person or unit responsible for maintaining overall resource status.

_____ True

_____ False

14. The Resources Unit, if activated on an incident, may change the status of resources.

_____ True

_____ False